

CYCLOPS DEMOLITION VEHICLE

M

8"

T

4

SV

3+

W

4

LD

8+

OC

0

40 PTS

Base Hull



Deadly Demise 1

1

KOMMANDO

—

2

BEWEGUNG

Compact

This model can embark within an ASTRA MILITARUM TRANSPORT model as if it were an INFANTRY model. If it does, it takes up the space of 7 models.

3

BESCHUSS

—

4

ANGRIFF

—

5

NAHKAMPF

—



VERTEIDIGUNG

—



IMMER / EINMALIG

Demolition Charges

Each time this model or an enemy unit ends a move, if this model is within 3" of one or more enemy units, select one of those enemy units. This model is destroyed, but instead of rolling for its Deadly Demise ability, roll one D6: on a 2-5, that enemy unit suffers D3 mortal wounds; on a 6, that enemy unit suffers D6 mortal wounds.

Unstable Payload

When rolling for this model's Deadly Demise ability, units within 6" suffer mortal wounds on a 4+, instead of on a 6.

GEGEN DIESE EINHEIT

W4 · RW 3+ · 4 LP je Modell

WIRD VERWUNDET MIT

2+	3+	4+	5+	6+
S8+	S5-7	S4	S3	S1-2

RETTUNGSWURF JE DS

DS 0	DS -1	DS -2	DS -3	DS -4
3+	4+	5+	6+	-

REGELN & KEYWORDS KURZ

Deadly Demise 1 This ability always takes the form Deadly Demise X.

AUFSTELLUNG

1x Cyclops Demolition Vehicle

KEYWORDS Vehicle, Cyclops Demolition Vehicle, Imperium, Frame · FRAKTION Astra Militarum